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| Individual Report |
| Big Data Visualization using Commodity Hardware and Open-Source Software – Data Visualization Component |
| Course: ELEN7046 – Software Technologies and Techniques |

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# Abstract

One of the Twit-Con-Pro project’s primary focuses where to prove that big data processing and visualisation is possible using free open-source software combined with inexpensive hardware and not reserved for enterprise domain.

Twit-Con-Pro sources data from Twitter and attempts to visualise sentiment around a topic, the specific topics chosen for this project was US and SA Elections. Categories representing the political parties and candidates were defined in order to visualise the positivity and/or negativity around each category as well as the combined sentiment across the categories.

This report focus on the design and development of the Data Visualisation component of the Twit-Con-Pro project. The Data Visualisation component is a web based component made possible with technologies such as HTML, JavaScript, D3 (Data Driven Documents), Bootstrap, Node.js and the Node.js Express Framework.

# Introduction

Data Visualisation is key to understanding large sets of data. Graphically representing data allows the human mind to better comprehend abstracted views and makes it easier to identify trends, patterns and anomalies not easily identifiable when looking at data in more traditional forms such as spreadsheets.

The Twit-Con-Pro Data Visualisation Component does just that. It essentially translate data from the Data Processing Component into vector graphics through various graphs. The types of charts chosen are:

* Word Cloud
* Bar Charts
* Streamgraphs
* Heat Maps

Furthermore, this is all done using open-source software such as Node.js, D3, and commodity hardware, a Raspberry-PI 3.

# Background

The business case was to visualise sentiment around topics sourcing data from Twitter. US and SA Elections was the two topics focused on. Under the US Elections topic, two categories were chosen, Clinton and Trump with ANC, DA and EFF being the SA Elections categories.

Initially the project team decided to do small POCs (Proof of Concepts) to understand which technologies can be used to develop a data visualisation solution on the Raspberry-PI hardware. Investigation shown various options existed on the latest Raspberry-PI 3 using the Raspbain OS which is a flavour of Debian part of the Linux Operating systems family.

# Requirements

The following is a list of the key requirements.

## Functional

* Represent the total amount of tweets mentioning a category in comparison
* Represent data over time in daily and hourly increments
* Represent the sentiment for a category in a positive and negative light (Con-Pro)

## Non-functional

* The concept of representing sentiment should be generic, in other words, the solution should be able to represent topics other than the US and SA Elections
* The charts should be scalable / responsive
* The charts should be represented side by side so that comparisons can be drawn across charts
* The solution had to run on commodity hardware such as the Raspberry-PI
* Data was to be present in such a way that comparisons can be drawn

# Approach

A web based component was chosen as client-browsers devices would then share the processing required to render charts. Research also shown availability of various open-source web based technologies existed.

A responsive dashboard containing more than one chart was decided on as it would allow cross comparison between charts.

Data file would be placed in a specific directory structure that the Data Visualisation could understand and the Data visualisation framework would simply serve the data from these locations to the data views requesting the information.

Data would be provided to the Data Visualisation component at such a level that little to no aggregation or transformation was to be necessary.

# Challenges

Project challenges included collaboration and communication. These were mitigated early on with weekly project meetings and online collaboration tools.

By far the greatest Data Visualisation specific challenge faced was learning the D3 component. D3 was chosen for its versatility and ability to handle complex datasets and inheritably required a deep understanding of digesting complex data sets into various SVG element and attributes. D3 contains power data processing functions such as map reducing, nesting and scalar type functions returning other functions or data allowing the translation of domain data into graphics.

# Design Overview

This section describes how the Data Visualisation Component was designed starting with a conceptual view, technologies used followed by describing each of the sub components.

## Conceptual

The MVC design pattern was considered and implemented as it provided a method of modularisation and separation of concerns. The Data Visualisation Component was thus split into the three main modules, Views, Controllers and Data Models. Applying the MVC pattern also allowed for one controller method to be utilised by many views and one view to utilise many controller methods thus maximising reusability and portability of components. The separated concerns means that the views component was not dependant on how the controller logic acquired data, only that the controller logic can acquire data of a consumable format. This further supported Software engineering principals like Coupling and Cohesion.

The Visualisation Framework itself followed the same MVC pattern. Configuration files were created to further decouple views/graphs from the data sources. These configuration files can be seen as the Framework’s Data Models.

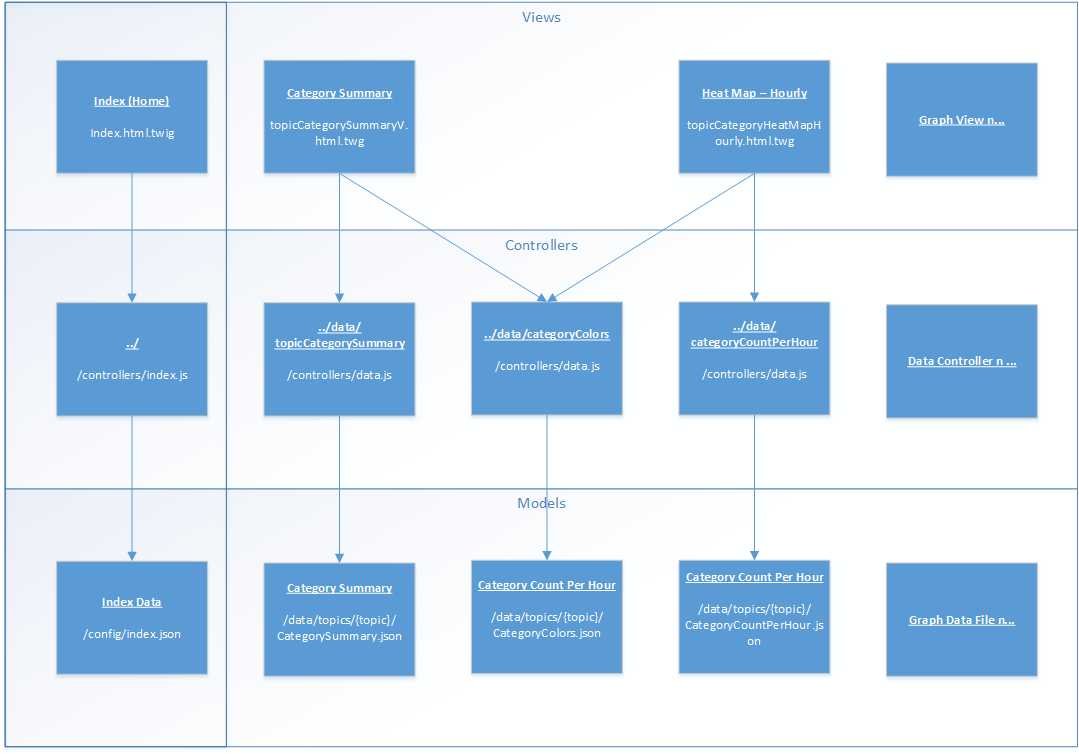


Figure 1 - Class diagram depicting MVC implementation

NOTE: JavaScript does not have the concepts of classes. In this instance each script file represents the boundaries of a class.

## Technologies Used

### Node.js

Node.js is one of the technologies shipped with Raspbian however an update was required as the version quite old. Node.js, built on the Google Chrome’s V8 engine allows for powerful JavaScript stand-alone applications to be host locally or on a server.

Node.js was also chosen as this meant the entire Data Visualisation Component (browser and server-side components) could be written without using too many programming languages, beneficial from an academic point of view as it meant less languages to learn.

### Node.js – Express framework

The Node.js Express Framework was chosen as the server-side technology as it allows for serving both static and dynamic content with little coding necessary.

There are many ways to write a web application in Node.js, Express is merely one of the frameworks making this possible and within express, there’s more than one way of writing a web application.

Express supports a MVC implementation. One of the supporting components in the Express Framework is the Router component allowing the HTTP requests to be handled specific functions based on the specified request path/route. Routes were logically grouped into script files

### Node.js – File System Package

### Node.js Twig

Twig was chosen as a HTML templating tool to allow the controllers to embed data when rending the views.

### Bootstrap

Bootstrap was chosen to allow for a responsive UI. This allowed for creating a response base without having to specifically code for it.

### D3

Other technologies considered were Chart.js, FusionCharts and InfoVis.

### worldcloud2.js

A free JavaScript library that create word clouds. This library was chosen due to its simplicity.

### JQuery

JQuery was chosen to aid cross browser support.

## Project Structure

The project starts off with the main.js file contained in the root of the application.

The MVC implementation can be seen by observing the folder structure containing a separate sub folder for ‘data’(Data **Model**), ‘views’ (**View**) and controllers (**Controller**).

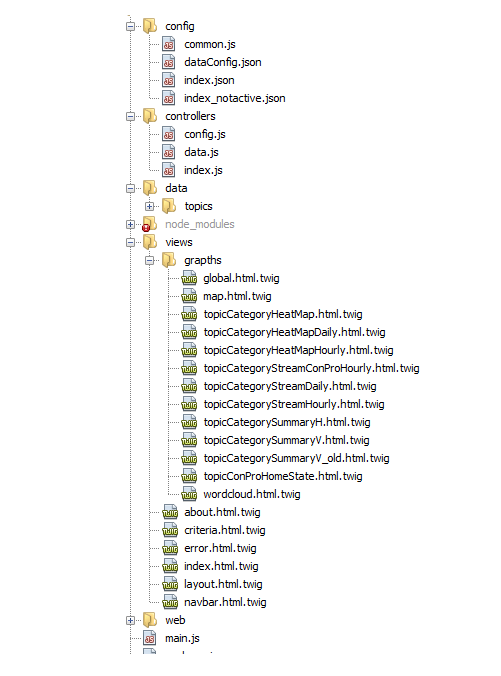


Figure 2 – Snippet from NetBeans Project Explorer View

## The Framework

### main.js

main.js is the script initialising the web application. All other script file can be seen as class type representations. JavaScript does not have the concept of classes however there are

### Dashboard

An entry in the Panel configuration represented a graph view and its properties including which controller method it should use to retrieve its data from.

|  |
| --- |
| …  {  "name": "Word Cloud",  "size": "3",  "type": "grapths/wordcloud.html.twig",  "dataUrl": "data/wordcloud",  "specialClass": "panel-info"  }  … |

Example 1 – An Entry in the Panel Configuration file (index.json)

The Dashboard/index Page’s underlining controller method read from the Panel configuration to configure the dashboard layout.

## Data Models

todo

## Controllers

todo

## Class Diagram

todo

## Graphing Components/Views

## Testing

Testing was performed by the developer and during the weekly team meeting, the new functionality was demoed to the team.

A mock Data Model (sa-2016-Mock) was created to represent each data source to allow for testing of the Graphs.

Responsive UI testing was performed by resizing the browser windows and by making use of Google Chrome Developer Tools’ device toggle functionality.

# Recommendations

Various graphs

The Summary bar char information could better be represented in a pi chart.

Automated Unit testing

# Conclusion

todo

# References

**There are no sources in the current document.**